

Manor Primary School
Autumn Term – Art and Design
Year 3 – Art and Artists : Portraits, Paintings and Sculpture.

Overview of the Learning:

In this unit children will investigate how paintings, prints, photographs and other images that include figures communicate ideas about relationships. They use composition skills to make a double portrait that conveys ideas about themselves and their relationship with another person in their lives. They focus on sketching in proportion. They focus on drawing accurately hands and feet.

Core Aims

- Produce creative work, exploring their ideas and recording their experiences
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- To evaluate and analyse creative works using the language of art, craft and design
- Know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.

Pupils should be taught to explore and develop their ideas :

Children will have opportunities to:

- record from experience and imagination, to select and record from first-hand observation and to explore ideas for different purposes
- question and make thoughtful observations about starting points and select ideas to use in their work
- collect visual and other information [for example, images, materials] to help them develop their ideas, including using a sketchbook.

Pupils should be taught to valuating and developing work

Children will have opportunities to:

- compare ideas, methods and approaches in their own and others' work and say what they think and feel about them
- adapt their work according to their views and describe how they might develop it further.

Pupils should be taught to investigate and make art, craft and design

Children will have opportunities to:

- investigate and combine visual and tactile qualities of materials and processes and to match these qualities to the purpose of the work



- apply their experience of materials and processes, including drawing, developing their control of tools and techniques
- use a variety of methods and approaches to communicate observations, ideas and feelings, and to design and make images and artefacts.

Pupils should be taught to have a knowledge and understanding

Children will have opportunities to:

- visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space, and how these elements can be combined and organised for different purposes
- materials and processes used in art, craft and design and how these can be matched to ideas and intentions
- the roles and purposes of artists, craftspeople and designers working in different times and cultures [for example, Western Europe and the wider world].

Expectations

Children can:

- Investigate the work of Vincent Van Gogh and Cezanne
- Reproduce a portrait in the style of Vincent Van Gogh or Cezanne
- Look closely at portraiture and body shapes
- Create a line drawing of a face using the correct proportion
- Create detailed sketches of facial features
- Draw a hand or shoe in proportion
- Mould clay into various shapes and size
- Create a hand or foot using clay
- Add detail by moulding clay and using tools to make marks
- Reflect upon a process



Manor Primary School
Year 3 : Art and Design
Powerful Art: Modern Art, Pop Art and Comic Strips

Overview of the Learning:

In this unit children will look at a variety of examples of Modern and Pop art. They will look at abstract art and how colour is used in abstract art and how expressionist artists show feelings. They will then move on to looking at comic strips and create their own.

Core Aims

- Produce creative work, exploring their ideas and recording their experiences
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- To evaluate and analyse creative works using the language of art, craft and design
- Know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.

Pupils should be taught to explore and express ideas :

Children should:

- record from experience and imagination, to select and record from first-hand observation and to explore ideas for different purposes
- question and make thoughtful observations about starting points and select ideas to use in their work
- collect visual and other information [for example, images, materials] to help them develop their ideas, including using a sketchbook.

Pupils should be taught to evaluate and develop their ideas :

Pupils should:

- compare ideas, methods and approaches in their own and others' work and say what they think and feel about them
- adapt their work according to their views and describe how they might develop it further

Pupils should be taught to investigate and make :

Pupils should:

- investigate and combine visual and tactile qualities of materials and processes and to match these qualities to the purpose of the work
- apply their experience of materials and processes, including drawing, developing their control of tools and techniques
- use a variety of methods and approaches to communicate observations, ideas and feelings, and to design and make images and artefacts



Pupils should develop their knowledge and understanding :

Pupils should:

- visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space, and how these elements can be combined and organised for different purposes
- materials and processes used in art, craft and design and how these can be matched to ideas and intentions
- the roles and purposes of artists, craftspeople and designers working in different times and cultures [for example, Western Europe and the wider world]

Expectations

Children can:

- know about the roles and purposes of art, craft and design in different times and cultures
- compare ideas, methods and approaches in others' work and say what they think and feel about them
- know what abstract art is
- discuss how mood is created through colour
- know what expressionism art is
- to question and make thoughtful observations about starting points in art and design
- understand how to use different media with fine control
- create areas of tone (light and dark) by adjusting pressure
- think about how feelings are portrayed in a painting
- to experiment with colour mixing to create tertiary colours
- to understand how feelings are portrayed
- to know what is meant by a comic strip and how they are created



Manor Primary School
Art and Design: Year 3
Summer Term : Patterns and Print.

Overview of the Learning:

In this unit children will investigate patterns in textiles from different times and cultures. They use ideas from these as a starting point for developing their own designs. They investigate stencilling and print-making techniques and explore ways of combining and organizing shapes, colours and patterns to make a decorative textile piece.

Core Aims

- Produce creative work, exploring their ideas and recording their experiences
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- To evaluate and analyse creative works using the language of art, craft and design
- Know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.

Pupils should be taught

Knowledge, skills and understanding

- visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space, and how these elements can be combined and organised for different purposes
- materials and processes used in art, craft and design and how these can be matched to ideas and intentions
- the roles and purposes of artists, craftspeople and designers working in different times and cultures [for example, Western Europe and the wider world]

Investigating and Making Art and Craft

- investigate and combine visual and tactile qualities of materials and processes and to match these qualities to the purpose of the work
- apply their experience of materials and processes, including drawing, developing their control of tools and techniques
- use a variety of methods and approaches to communicate observations, ideas and feelings, and to design and make images and artefacts

Exploring and Developing

- record from experience and imagination, to select and record from first-hand observation and to explore ideas for different purposes



- question and make thoughtful observations about starting points and select ideas to use in their work
- collect visual and other information [for example, images, materials] to help them develop their ideas, including using a sketchbook.

Evaluating and developing work

- compare ideas, methods and approaches in their own and others' work and say what they think and feel about them
- adapt their work according to their views and describe how they might develop it further

Expectations

Children can:

- Pupils explore ideas and collect visual and other information for their work.
- Investigate visual and tactile qualities in materials and processes, communicate their ideas and meanings, and design and make images and artefacts for different purposes.
- Comment on similarities and differences between their own and others' work, and adapt and improve their own.

