

Manor Primary School
Art and Design
Year 4 : Creating Mosaics

Overview of the Learning:

In this unit children will explore how to make a mosaic and develop a mosaic of their own. They explore different scenes in the school environment as a setting for their mosaic. They will photograph things around school to use in their mosaics. They go on to make sketches for their mosaic. They compare the ideas, methods and approaches used in their own and other artists' and mosaic makers work.

Core Aims

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.

Pupils should be taught to explore and develop their ideas :

Children will have opportunities to:

- record from experience and imagination, to select and record from first-hand observation and to explore ideas for different purposes
- question and make thoughtful observations about starting points and select ideas to use in their work
- collect visual and other information [for example, images, materials] to help them develop their ideas, including using a sketchbook.

Pupils should be taught to valuating and developing work

Children will have opportunities to:

- compare ideas, methods and approaches in their own and others' work and say what they think and feel about them
- adapt their work according to their views and describe how they might develop it further.

Pupils should be taught to investigate and make art, craft and design

Children will have opportunities to:

- investigate and combine visual and tactile qualities of materials and processes and to match these qualities to the purpose of the work
- apply their experience of materials and processes, including drawing, developing their control of tools and techniques
- use a variety of methods and approaches to communicate observations, ideas and feelings, and to design and make images and artefacts.



Pupils should be taught to have a knowledge and understanding

Children will have opportunities to:

- visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space, and how these elements can be combined and organised for different purposes
- materials and processes used in art, craft and design and how these can be matched to ideas and intentions
- the roles and purposes of artists, craftspeople and designers working in different times and cultures [for example, Western Europe and the wider world].

Expectations

Children can:

- Investigate and compare mosaics by a range of artists
- Plan a mosaic
- Create a Roman mosaic using tiles, adhesive and grout
- Explore and recreate the style of Seurat
- Create a colour wheel
- Use adhesive and grout to bond tiles to a surface
- Use tools and techniques when creating a mosaic
- Evaluate a range of mosaics and their own
- Reflect upon each elements of a process

Manor Primary School
Year 4 : Art and Design
Castles – Architects and Designers in History

Overview of the Learning:



In this unit children will explore art for public buildings and spaces. They explore and use shape, form, colour and pattern to make pictures for their local environment, a Marquette or model of a sculpture for a site in the school or the local area. They compare the ideas, methods and approaches used in the work of different sculptors.

Core Aims

Children should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history.

Children should be taught to explore and develop their ideas :

Children will have opportunities to:

- record from experience and imagination, to select and record from first-hand observation and to explore ideas for different purposes
- question and make thoughtful observations about starting points and select ideas to use in their work
- collect visual and other information [for example, images, materials] to help them develop their ideas, including using a sketchbook.

Children should be taught to evaluating and developing work

Children will have opportunities to:

- compare ideas, methods and approaches in their own and others' work and say what they think and feel about them
- adapt their work according to their views and describe how they might develop it further.

Children should be taught to investigate and make art, craft and design

Children will have opportunities to:

- investigate and combine visual and tactile qualities of materials and processes and to match these qualities to the purpose of the work
- apply their experience of materials and processes, including drawing, developing their control of tools and techniques
- use a variety of methods and approaches to communicate observations, ideas and feelings, and to design and make images and artefacts.

Children should be taught to have a knowledge and understanding

Children will have opportunities to:



- visual and tactile elements, including colour, pattern and texture, line and tone, shape, form and space, and how these elements can be combined and organised for different purposes
- materials and processes used in art, craft and design and how these can be matched to ideas and intentions
- the roles and purposes of artists, craftspeople and designers working in different times and cultures [for example, Western Europe and the wider world].

Expectations

Children can:

- explore ideas and collect visual and other information about buildings to help them develop their work;
- use their knowledge and understanding of materials and processes
- to produce a sculpture, combining and organising visual and tactile qualities to communicate ideas and feelings;
- compare and comment on ideas, methods and approaches used in their own and others' three-dimensional work,
- relate these to the purpose of the work; adapt and improve their work to realise their own intentions

Manor Primary School Year 4 : Art and Design Summer : Sculpture and Pottery.

Overview of the Learning:

In this unit children will explore art for public buildings and spaces. They explore and use shape, form, colour and pattern To make pictures for their local environment, a Marquette or model of a sculpture for a site in the school or the local area. They compare the ideas, methods and approaches used in the work of different sculptors. They will explore Roman Pottery and create their own, based on the specific design, colours and process when originally made.

Core Aims

Pupils should be taught:

Pupils should be taught To explore and develop their ideas :

Children will have opportunities To:



- To create sketch books To record their observations and use them To review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in hisTory.

- record from experience and imagination, To select and record from first-hand observation and To explore ideas for different purposes
- question and make thoughtful observations about starting points and select ideas To use in their work
- collect visual and other in-formation [for example, images, materials] To help them develop their ideas, including using a sketchbook.

Pupils should be taught To evaluating and developing work

Children will have opportunities To:

- compare ideas, methods and approaches in their own and others' work and say what they think and feel about them
- adapt their work according To their views and describe how they might develop it further.

Pupils should be taught To investigate and make art, craft and design

Children will have opportunities To:

- investigate and combine visual and tactile qualities of materials and processes and To match these qualities To the purpose of the work
- apply their experience of materials and processes, including drawing, developing their control of Tools and techniques
- use a variety of methods and approaches To communicate observations, ideas and feelings, and To design and make images and artefacts.

Pupils should be taught To have a knowledge and understanding

Children will have opportunities To:

- visual and tactile elements, including colour, pattern and texture, line and Tone, shape, form and space, and how these elements can be combined and organised for different purposes
- materials and processes used in art, craft and design and how these can be matched To ideas and intentions



- the roles and purposes of artists, craftspeople and designers working in different times and cultures [for example, Western Europe and the wider world].

Expectations

Children can:

- record from first-hand observation and collect visual and other information To help them develop their ideas, including using a sketchbook
- understand how To create shadows on a picture, using pressure on the pencil To create light and shade
- mix colours on a palette To make new colours
- use colours for a specific purpose
- To question and make thoughtful observations about why and how sculptors and others work To improve the quality of an environment
- To record from first-hand observation and collect visual and other information To help them develop their ideas, including using a sketchbook
- To explore ideas for a site-specific sculpture
- To experiment with different types of paints
- To design and make a Roman piece of pottery.

